

# Introduction to Logic

Algorithm Design & Software Engineering

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# Today's Lecture

## Objectives

- 1** Learn about set operators
- 2** Understand the specification of first-order logic
- 3** Design and implement regular expressions in R

# Outline

- 1 Sets
- 2 Boolean Algebra
- 3 First-Order Logic
- 4 Regular Expressions
- 5 Wrap-Up

# Outline

**1** Sets

2 Boolean Algebra

3 First-Order Logic

4 Regular Expressions

5 Wrap-Up

# Sets

- ▶ A **set** is a collection of different values or variables

$$\{1, 2, 4\} \quad \text{or} \quad \{a, b, \dots, z\}$$

where **elements** are placed in **curly** parenthesis

- ▶ Rule: only **distinct** elements matter, e. g.  $\{1, 1, 2\} = \{2, 1\}$
- ▶ Membership is indicated via “ $\in$ ”

$$a \in \{a, b, \dots, z\} \quad \text{and} \quad 3 \notin \{a, b, \dots, z\}$$

- ▶ **Set-builder notation** with a “where” clause

$$\{n^2 \mid n \text{ is an integer}\}$$

- ▶ Common notation to refer to special sets, e. g.
  - ▶  $\mathbb{R}$  gives all **real numbers**
  - ▶  $\mathbb{N}$  denotes all positive integers (including zero)

# Cardinality and Subsets

## Cardinality

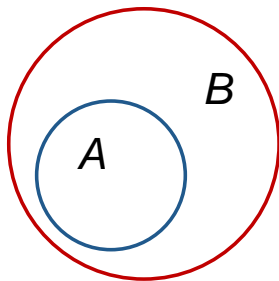
- ▶ **Cardinality** counts the number of elements

$$|\{a, b, \dots, z\}| = 26$$

- ▶ Sets can have an infinite cardinality, e. g.  $|\mathbb{N}| = \infty$
- ▶ **Empty set** is given by  $\emptyset$  with  $|\emptyset| = 0$

## Subsets

- ▶  $A$  is a **subset** of  $B$  if every element of  $A$  is also in  $B$ , written  $A \subseteq B$
- ▶  $A \subseteq B$  can also imply  $A = B$
- ▶  $A \subset B$  if one element  $x \in B$  fulfills  $x \notin A$
- ▶ For all sets  $X$ ,  $\emptyset \subseteq X$

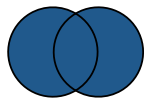


# Set Operators

- ▶ Given sets  $A = \{1, 2, 3\}$  and  $B = \{3, 4\}$  as examples
- ▶ Visualizations are called **Venn diagrams**

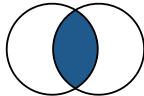
## Union $X \cup Y$

- ▶ Set of all elements which are either in  $X$  **or**  $Y$
- ▶  $A \cup B = \{1, 2, 3, 4\}$



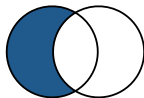
## Intersection $X \cap Y$

- ▶ Set of all elements which are in both  $X$  **and**  $Y$
- ▶  $A \cap B = \{3\}$
- ▶ If  $X \cap Y = \emptyset$ , then  $X$  and  $Y$  are called **disjoint**



## Complement $X \setminus Y$

- ▶ Set of all elements of  $X$  which are **not in**  $Y$
- ▶  $A \setminus B = \{1, 2\}$



# Set Operators

## Exercises

Given  $A = \{1, 2, 3, 5, 8\}$ ,  $B = \{0, 2, 5, 7, 1, 9\}$  and  $C = \{-1, 4, 8, 10\}$

**1** Find  $A \setminus B$ ,  $B \setminus A$ ,  $(A \cup B) \cap C$  and  $(A \cap B) \cap C$

▶  $A \setminus B = \{3, 8\}$

▶  $B \setminus A = \{0, 7, 9\}$

▶  $(A \cup B) \cap C = \{0, 1, 2, 3, 5, 7, 8, 9\} \cap \{-1, 4, 8, 10\} = \{8\}$

▶  $(A \cap B) \cap C = \{1, 2, 5\} \cap \{-1, 4, 8, 10\} = \emptyset$

**2** Show that  $A \setminus (A \setminus B) = A \cap B$  holds for all sets  $A$  and  $B$

▶ Proof

$$\begin{aligned} A \setminus (A \setminus B) &= A \setminus \{a \in A \mid a \notin B\} \\ &= \{a \in A \mid a \notin \{a \in A \mid a \notin B\}\} \\ &= \{a \in A \mid a \in B\} \\ &= A \cap B \end{aligned}$$



# Cartesian Product

An  $n$ -tuple is an ordered list  $(x_1, \dots, x_n)$  of  $n$  elements; e. g.  $(1, 2) \neq (2, 1)$

## Cartesian product

- ▶ Mathematical operator “ $\times$ ” creates a new set by building tuples, i. e.

$$A \times B := \{(a, b) \mid a \in A \text{ and } b \in B\}$$

- ▶ Special rule  $M \times \emptyset = \emptyset$  for all sets  $M$

## Examples

- ▶ Given sets  $A = \{1, 2\}$  and  $B = \{i, j, k\}$ , then

$$A \times B = \{(1, i), (1, j), (1, k), (2, i), (2, j), (2, k)\}$$

- ▶ The Cartesian product of sets  $A_1, \dots, A_n$  is

$$A_1 \times A_2 \times \dots \times A_n = \{(a_1, a_2, \dots, a_n) \mid a_1 \in A_1, a_2 \in A_2, \dots, a_n \in A_n\}$$

# Cartesian Product

**Exercise:** show for all finite sets  $A$  and  $B$  that  $|A \times B| = |A| \cdot |B|$  holds

**Proof:** let  $|A| = m$ , we then prove by induction over  $|B| = n$

Base case with  $n = 0$ :

let  $B = \emptyset$ , then  $|A \times B| = |\emptyset| = 0 = m \cdot 0 = |A| \cdot |B|$

Inductive step:

- ▶ **Assumption:**  $|A \times B| = |A| \cdot |B|$  holds for all sets  $B$  with  $|B| = n$
- ▶ **Show:** the assumption implies the statement for all  $B$  with  $|B| = n + 1$ 
  - ▶ Let  $|B| = n + 1$  and thus  $|B| \geq 1$
  - ▶  $B$  has at least one element and we can choose an arbitrary  $b \in B$
  - ▶ Now we define  $\tilde{B} := B \setminus \{b\}$  and thus  $B = \tilde{B} \cup \{b\}$

$$\begin{aligned} |A \times B| &= |A \times (\tilde{B} \cup \{b\})| = |(A \times \tilde{B}) \cup (A \times \{b\})| \\ &= |A \times \tilde{B}| + |A \times \{b\}| \\ &= |A \times \tilde{B}| + m \stackrel{\text{with assumption}}{=} nm + m \\ &= m(n + 1) = |A| \cdot |B| \end{aligned}$$

# Power Set

- ▶ Sets can be elements of sets
- ▶ Example:  $\{a, b\} \in \{\{a, c\}, \{a, b\}\}$ , but  $\{a, b\} \notin \{a, b, \{a, b, c\}\}$

## Power set

- ▶ Power set  $\mathcal{P}(A)$  of set  $A$  is the set of all subset of  $A$ , i. e.

$$\mathcal{P}(A) = \{B \mid B \subseteq A\}$$

- ▶ Cardinality  $|\mathcal{P}(A)| = 2^n$  with  $n = |A|$

## Example

- ▶ Given set  $A = \{1, 2, 3\}$ , then

$$\mathcal{P}(A) = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}, \{1, 3\}, \{2, 3\}, \{1, 2, 3\}\}$$

# De Morgan's Law

Let  $X$  be a set with subsets  $A, B \subseteq X$

$$\mathbf{1} \quad X \setminus (A \cup B) = (X \setminus A) \cap (X \setminus B)$$

$$\mathbf{2} \quad X \setminus (A \cap B) = (X \setminus A) \cup (X \setminus B)$$

**Proof** (of the first law)

$$\begin{aligned} x \in X \setminus (A \cup B) &\Leftrightarrow x \in X \text{ and } x \notin A \cup B \\ &\Leftrightarrow x \in X \text{ and } x \notin A \text{ and } x \notin B \\ &\Leftrightarrow (x \in X \text{ and } x \notin A) \text{ and } (x \in X \text{ and } x \notin B) \\ &\Leftrightarrow (x \in X \setminus A) \text{ and } (x \in X \setminus B) \\ &\Leftrightarrow x \in (X \setminus A) \cap (X \setminus B) \end{aligned}$$

# Sets in R

- ▶ R has not dedicated data type for sets, instead it uses vectors

```
x <- c(1, 2, 3)
y <- c(3, 4)
```

- ▶ `is.element(x, y)` or operator `%in%` tests  $x \in y$

```
is.element(3, x)

## [1] TRUE

4 %in% x

## [1] FALSE
```

- ▶ Equality is tested via `setequal(x, y)`

```
setequal(x, y)

## [1] FALSE

setequal(c(1), c(1, 1, 1))

## [1] TRUE
```

# Set Operators in R

- ▶ Set operators come as functions named `union(x, y)`, `intersect(x, y)` and `setdiff(x, y)`

```
union(x, y)
```

```
## [1] 1 2 3 4
```

```
intersect(x, y)
```

```
## [1] 3
```

```
setdiff(x, y)
```

```
## [1] 1 2
```

```
setdiff(y, x)
```

```
## [1] 4
```

# Outline

1 Sets

**2 Boolean Algebra**

3 First-Order Logic

4 Regular Expressions

5 Wrap-Up

# Boolean Algebra

- ▶ **Boolean algebra** is a calculus with only two elements:  $\{0, 1\}$
- ▶ Values can be interpreted as “true”, “false” or “on”, “off”
- ▶ Common in computers where “0” refers to 0 volts, “1” to a reference voltage (e. g. 5 V)
- ▶ Combinations (i. e. Cartesian products) allow to store more information; e. g. 1011000101

1 bit	=	2 combinations
2 bits	=	4 combinations
...		
8 bits (or 1 byte)	=	256 combinations
10 bits	=	1024 combinations
...		
32 bits (or 4 bytes)	=	4 294 967 296 combinations



# Boolean Operators

Boolean calculus includes 3 basic operations:

**not**  $\neg$       **and**  $\wedge$       **or**  $\vee$

## Truth table

$x$	$y$	$\neg x$	$x \wedge y$	$x \vee y$
0	0	1	0	0
0	1	1	0	1
1	0	0	0	1
1	1	0	1	1

## Examples

Let  $a$  be the proposition “the car is red” and  $b$  “the car is big”

- ▶ **Not:**  $\neg a$  means “The car is not red”
- ▶ **And:**  $a \wedge b$  means “the car is both red and big”
- ▶ **Or:**  $a \vee b$  means “the car is red or big or both”

# Derived Operators

Additional operators can be derived, such as

**implication**  $\Rightarrow$       **XOR**  $\oplus$       **equivalence**  $\Leftrightarrow$

$x$	$y$	$x \Rightarrow y$	$x \oplus y$	$x \Leftrightarrow y$
0	0	1	0	1
0	1	1	1	0
1	0	0	1	0
1	1	1	0	1

## Examples

Let  $a$  denote “grandpa cooks” and  $b$  “grandma is in a good mood”

- ▶  $a \rightarrow b$  means “if Grandpa cooks, then grandma is in a good mood”
- ▶  $a \oplus b$  means “either Grandpa cooks or grandma is in a good mood”
- ▶  $a \leftrightarrow b$  means “grandpa cooks if and only if grandma is in a good mood”

# Implication Operator

- ▶ Attention is needed as implication **does not imply causality**
- ▶ Rewriting is possible, i. e.  $x \Rightarrow y = (\neg x) \vee y$
- ▶ The statement  $x \Rightarrow y$  always true if  $x$  is false

$$\begin{aligned}x \Rightarrow y &= (\neg x) \vee y \\ &= (\neg 0) \vee y \\ &= 1 \vee y = 1\end{aligned}$$

## Example

- ▶ Let  $x$  = “all cats bark” and  $y$  = “all cats are green”
- ▶ Then the implication  $x \Rightarrow y$  is **always true**:  
“if all cats bark, then all cats are green”
- ▶ Cats commonly don’t bark, so the content of proposition  $y$  can successfully be derived from it

# Laws in Boolean Algebra

	$\wedge$	$\vee$
Commutativity	$x \wedge y = y \wedge x$	$x \vee y = y \vee x$
Associativity	$x \wedge (y \wedge z) = (x \wedge y) \wedge z$	$x \vee (y \vee z) = (x \vee y) \vee z$
Identity	$x \wedge 1 = x$	$x \vee 0 = x$
Annihilator	$x \wedge 0 = 0$	$x \vee 1 = 1$
Idempotence	$x \wedge x = x$	$x \vee x = x$
Complementation	$x \wedge (\neg x) = 0$	$x \vee (\neg x) = 1$
Distributivity	$x \wedge (y \vee z) = (x \wedge y) \vee (x \wedge z)$ $x \vee (y \wedge z) = (x \vee y) \wedge (x \vee z)$	
Absorbtion	$x \wedge (x \vee y) = x$ $x \vee (x \wedge y) = x$	
Duality	$\neg 0 = 1$	
Double negation	$\neg(\neg x) = x$	
De Morgan's law	$\neg(x \vee y) = (\neg x) \wedge (\neg y)$ $(\neg x) \vee (\neg y) = \neg(x \wedge y)$	

# Normal Forms

Every finite logical formula can be reduced to two normal forms:

1 **Conjunctive normal form (CNF):**  $\bigwedge_{i=1}^n \bigvee_{j=1}^{m_i} \underbrace{\quad}_{\text{optional}} \neg X_{ij}$

2 **Disjunctive normal form (DNF):**  $\bigvee_{i=1}^n \bigwedge_{j=1}^{m_i} \underbrace{\quad}_{\text{optional}} \neg X_{ij}$

## Example

Let  $f$  be a logical expression as follows:

$x$	0	0	0	0	1	1	1	1
$y$	0	0	1	1	0	1	0	1
$z$	0	1	0	1	0	0	1	1
$f(x,y,z)$	0	0	0	1	1	1	1	1

**CNF:**  $(x \vee y \vee z) \wedge (x \vee y \vee \neg z) \wedge (x \vee \neg y \vee z)$

**DNF:**  $(\neg x \wedge y \wedge z) \vee (x \wedge \neg y \wedge \neg z) \vee (x \wedge y \wedge \neg z) \vee (x \wedge \neg y \wedge z) \vee (x \wedge y \wedge z)$

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# Relation

- ▶ A  $n$ -dimensional **relation**  $R \subseteq A_1 \times \cdots \times A_n$  is a set of ordered  $n$ -tuples
- ▶ Relations can be interpreted as functions by defining

$$R(x_1, \dots, x_n) := \begin{cases} 1, & \text{if } (x_1, \dots, x_n) \in R, \\ 0 & \text{otherwise} \end{cases}$$

## Example:

- ▶ Let  $A$  be the set of all animals,  $C$  be the set of all colors
- ▶ Let  $R$  be the relation “animal  $a$  has color  $c$ ”  $\subset A \times B$
- ▶ Then  $(\text{frog}, \text{green}) \in A \times B$  and it is also an element of  $R$
- ▶ Thus,  $R(\text{frog}, \text{green}) = 1$  (representing true)

# Quantifiers

**Quantifiers** express propositions about quantities (in the context of relations)

## 1 Existential quantifier $\exists$

- ▶ Interpreted as “**there exists** at least one”

## 2 Universal quantifier $\forall$

- ▶ Interpreted as “**for all** holds”

## Examples

### 1 $\exists n \in \mathbb{N} : n > 5$

- ▶ Read: there exists at least one natural number  $n$  such that  $n$  is greater than 5
- ▶ Expression is **true**, since e. g.  $6 \in \mathbb{N}$  and  $6 > 5$

### 2 $\forall p \in \mathbb{P} : p > 2$

- ▶ Read: for all prime numbers  $p$  the value of  $p$  is greater than or equal to 2
- ▶ Expression is **not true**, since 2 is also a prime number



# Laws in First-Order Logic

Given sets  $A$  and  $B$  and relations  $R, S \subseteq A$ , as well as  $X \subseteq A \times B$

$$\neg \forall a \in A : R(a) \Leftrightarrow \exists a \in A : \neg R(a)$$

$$\exists a \in A \exists b \in B : T(a,b) \Leftrightarrow \exists b \in B \exists a \in A : T(a,b)$$

$$(\forall a \in A : R(a)) \wedge (\forall a' \in A : S(a')) \Leftrightarrow \forall a \in A : R(a) \wedge S(a)$$

**Caution:** existential and universal quantifiers are not commutative

$$\forall a \in A \exists b \in B T(a,b) \not\Leftrightarrow \exists b \in B \forall a \in A T(a,b)$$

- ▶  $A$  = set of all keys,  $B$  = set of all locks
- ▶  $T(a,b)$  = key  $a$  fits into lock  $b$
- ▶ Statements are **not identical**:
  - 1 For all locks exists a key that fits into
  - 2 There exists a key that fits into all locks

# Quantifiers

## Examples

List all elements of  $\{n \in \mathbb{N} \mid \exists a \in \mathbb{N} a < 20 \wedge a = n^2\}$

- ▶ Remember  $0 \notin \mathbb{N}$
- ▶  $1^2 = 1 < 20$ ,  $2^2 = 4 < 20$ ,  $3^2 = 9 < 20$ ,  $4^2 = 16 < 20$ ,  $5^2 = 25 > 20$   
and all other squares are even larger
- ▶ Solution is  $\{1, 2, 3, 4\}$

List all elements in  $\{n \in \mathbb{N} \mid \forall a \in \mathbb{N} \text{ with } a < n : a \text{ is prime} \vee a = 1\}$

- ▶  $n = 1$  has no smaller natural numbers  $a$
- ▶  $n = 2, 3, 4$ : smaller numbers are elements of the set  $\{1, 2, 3\}$  of which all elements are prime
- ▶ For  $n = 5$ , there is  $a = 4 = 2 \cdot 2$  which is not prime
- ▶ For all  $n > 4$ , there is also  $a = 4$  which is not prime
- ▶ Solution is  $\{1, 2, 3, 4\}$

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# Pattern Matching

- ▶ A **regular expression** defines a **search pattern** for pattern matching
- ▶ Useful when searching for strings with placeholders or wildcards  
→ one uses **meta-characters** with specific means for that purpose
- ▶ Patterns specify characters, repetitions and locations within the string
- ▶ Common use cases are finding a certain string, replacing it or extracting information
- ▶ Syntax varies slightly across programming languages

## Example

- ▶ Locate all elements which contain a pattern (here: foo)

```
grep("foo", c("arm", "food"))
```

```
## [1] 2
```

# Pattern Matching in R

- ▶ `grep(pattern, x)` searches a pattern in `x`
- ▶ It returns all indices of the vector which match the pattern

```
txt <- c("a", "ab", "acb", "accb", "acccb", "bacccc")
grep("b", txt)
## [1] 2 3 4 5 6
```

- ▶ Argument `value=TRUE` returns the matching values

```
grep("b", txt, value=TRUE)
## [1] "ab"      "acb"      "accb"      "acccb"      "bacccc"
```

- ▶ Alternatively, `grepl` returns Boolean values if an element matches

```
grepl("b", txt)
## [1] FALSE TRUE TRUE TRUE TRUE TRUE
```

- ▶ Search is case-sensitive by default (off: `ignore.case=TRUE`)

```
grepl("B", txt, ignore.case=TRUE)
## [1] FALSE TRUE TRUE TRUE TRUE TRUE
```

# Pattern Matching in R

- ▶ `grepexpr(pattern, string)` returns the position of a match in a string

```
# b appears as the second character  
grepexpr("b", "abc")  
  
## [[1]]  
## [1] 2  
## attr(,"match.length")  
## [1] 1  
## attr(,"useBytes")  
## [1] TRUE  
  
grepexpr("b", "abc")[[1]][1]  
  
## [1] 2
```

- ▶ Returns `-1` if not found

```
grepexpr("d", "abc")[[1]][1]  
  
## [1] -1
```

# Regular Expressions in R

## Location meta-characters

- ▶ `^` matches the **starting** position within a string

```
txt
## [1] "a"      "ab"     "acb"    "accb"   "acccb"  "bacccc"
grep("^b", txt, value=TRUE)
## [1] "bacccc"
```

- ▶ `$` matches the **ending** position of a string

```
grep("b$", txt, value=TRUE)
## [1] "ab"     "acb"   "accb"  "acccb"
```

# Regular Expressions in R

## Special characters

- ▶ `\n` denotes a new line
- ▶ Quotation marks must be escaped via the backslash

```
x <- "\"string\""
```

## Boolean OR

- ▶ A vertical bar `|` distinguishes alternatives

```
grep("gray|grey", c("gray", "grey", "different"), value=TRUE)  
## [1] "gray" "grey"
```

## Grouping

- ▶ Parentheses group logical units

```
grep("gr(a|e)y", c("gray", "grey", "different"), value=TRUE)  
## [1] "gray" "grey"
```



# Regular Expressions in R

## Quantifiers

- ▶ A dot `.` matches any character

```
grep(".", c("a", "b", "c", "\n"), value=TRUE)
## [1] "a" "b" "c" "\n"
```

- ▶ A question mark `?` denotes **zero or one occurrences** of the preceding literal  
→ i. e. makes the previous character optional

```
grep("colou?r", c("color", "colour"), value=TRUE)
## [1] "color" "colour"
```

```
grep("ab?a", c("a", "aa", "aba", "abba"), value=TRUE)
## [1] "aa" "aba"
```

*# can be used together with grouping*

```
grep("a(xxx)?a", c("a", "aa", "axxxa", "axxxxa"), value=TRUE)
## [1] "aa" "axxxa"
```

# Regular Expressions in R

## Quantifiers

- ▶ A plus + indicates **one or more** occurrences

```
grep("a+", c("", "b", "a", "aa", "aaab"), value=TRUE)
## [1] "a"      "aa"     "aaab"
```

- ▶ An asterisk \* indicates **zero or more** occurrences

```
grep("a*", c("", "b", "a", "aa", "aaab"), value=TRUE)
## [1] ""      "b"     "a"     "aa"    "aaab"

grep("xa*y", c("", "a", "xy", "xay", "xaay"), value=TRUE)
## [1] "xy"    "xay"   "xaay"
```

- ▶ Alternatively, specify a fixed number of occurrences or a range

```
grep("x{2}", c("x", "xx", "xxx", "xxxx"), value=TRUE)
## [1] "xx"    "xxx"   "xxxx"

grep("x{1,3}", c("x", "xx", "xxx", "xxxx"), value=TRUE)
## [1] "x"     "xx"    "xxx"   "xxxx"
```

# Regular Expressions in R

## Symbol classes

- ▶ Bundle a set of different characters inside [ and ] for ease-of-use

```
grep("analy[sz]e", c("analyse", "analyze"), value=TRUE)
## [1] "analyse" "analyze"
```

- ▶ **Digits** via [[:digit:]] or \\d or [0-9]

```
grep("[[:digit:]] euro", c("3 euro", "33 euro",
                          "three euro"),
      value=TRUE)
## [1] "3 euro" "33 euro"
```

- ▶ **Lower-case letters** via [[:lower:]] or [a-z]

```
grep("[[:lower:]]", c("", "a", "z", "A"), value=TRUE)
## [1] "a" "z"
```

- ▶ Both **letters and digits** via \\w or [A-z0-9\\\_]

# Regular Expressions in R

## Symbol classes

- ▶ Any **space** character (tabulator, new line, space, etc.) via `[[:space:]]`

```
grep("[[:space:]]", c(" ", ".", "!", "x", " ", "\n"),  
      value=TRUE)  
## [1] " " "\n"
```

- ▶ Any **punctuation** via `[[:punct:]]`

```
grep("[[:punct:]]", c(" ", ".", "!", "x", " ", "\n"),  
      value=TRUE)  
## [1] "." "!"
```

# Regular Expressions in R

## Examples

```
cars <- rownames(mtcars)
```

```
grep("*er", cars)
```

```
## [1] 7 8 9 10 11 12 13 14 17 22 29 30 31
```

```
grep("*er", cars, value=TRUE)
```

```
## [1] "Duster 360" "Merc 240D" "Merc 230"  
## [4] "Merc 280" "Merc 280C" "Merc 450SE"  
## [7] "Merc 450SL" "Merc 450SLC" "Chrysler Imperia"  
## [10] "Dodge Challenger" "Ford Pantera L" "Ferrari Dino"  
## [13] "Maserati Bora"
```

```
grep("er+a", cars, value=TRUE)
```

```
## [1] "Ford Pantera L" "Ferrari Dino" "Maserati Bora"
```

# Regular Expressions in R

## Examples

```
grep("d+er", cars, value=TRUE)
```

```
## character(0)
```

```
grep("*er{2}", cars, value=TRUE)
```

```
## [1] "Ferrari Dino"
```

```
grep("^F", cars, value=TRUE)
```

```
## [1] "Fiat 128" "Fiat X1-9" "Ford Pantera L" "Ferrari
```

```
grep("(t|g)er", cars, value=TRUE)
```

```
## [1] "Duster 360" "Dodge Challenger" "Ford Pantera L"
```

# Regular Expressions in R

## Examples

```
grep("\\ds", cars, value=TRUE)
```

```
## [1] "Merc 450SE" "Merc 450SL" "Merc 450SLC"
```

```
grep("D([a-z]*)", cars, value=TRUE)
```

```
## [1] "Datsun 710" "Hornet 4 Drive" "Duster 360"  
## [4] "Merc 240D" "Dodge Challenger" "Ferrari Dino"
```

```
grep("^d([a-z]*)", cars, value=TRUE, ignore.case=TRUE)
```

```
## [1] "Datsun 710" "Duster 360" "Dodge Challenger"
```

# Replacements and Extraction

## Replacements

- ▶ `gsub(pattern, replacement, x)` replaces patterns in `x`

```
gsub("x", "a", "abcxyz")
```

```
## [1] "abcayz"
```

```
gsub("colou?r", "red", "Please write in colour")
```

```
## [1] "Please write in red"
```

## Extraction

- ▶ Load package `gsubfn`

```
library(gsubfn)
```

- ▶ `strapply(x, pattern)` extracts part in parentheses from any match

```
strapply("3 euro", "[[:digit:]] euro")[[1]]
```

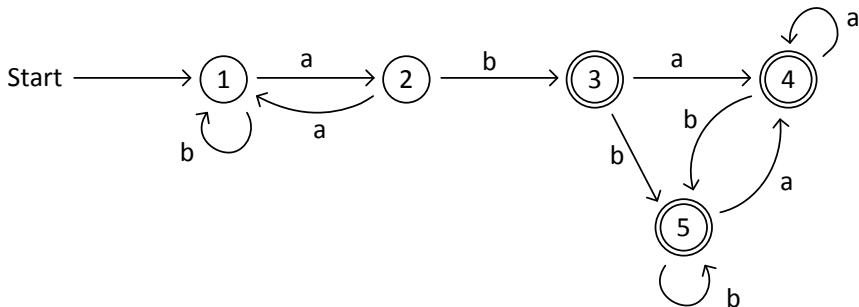
```
## [1] "3"
```



# Representation as Automaton

- ▶ Regular expression can be visualized as a finite **automaton**
- ▶ Arrows indicate allowed expressions
- ▶ **Terminal** states have two circles

**Example:**  $ab(a|b)^+$



# Outline

1 Sets

2 Boolean Algebra

3 First-Order Logic

4 Regular Expressions

**5 Wrap-Up**

# Wrap-Up

## 1 Sets

- ▶ Operations: union, intersection, complement, cartesian product, power set, cardinality
- ▶ De Morgan's law

## 2 Boolean algebra

- ▶ Elements 0 and 1 with basic operators:  $\wedge$ ,  $\vee$  and  $\neg$
- ▶ Derived operators:  $\Rightarrow$ ,  $\oplus$  and  $\Leftrightarrow$
- ▶ Conjunctive and disjunctive normal forms

## 3 First-order logic

- ▶ Relations
- ▶ Quantifiers:  $\exists$  and  $\forall$

## 4 Regular expressions

- ▶ Search patterns for string matching, extraction of sub-strings and replacements
- ▶ Include meta-characters, symbol classes, ORs and quantifiers
- ▶ Regular expressions be rewritten as automaton
- ▶ R: `grep(...)`, `grep1(...)`, `grepexpr(...)` and `gsub(...)`